mGuard: Secure, Real-Time mHealth Data Distribution

Development Updates and Testbed Experiments

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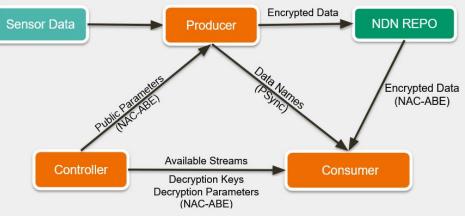
Motivation

- Growth of wearable health devices producing sensor data
- mHealth data produced by these devices used for diagnostics, therapeutics
- Existing mHealth system had manual methods for data sharing (e.g. USB)
- Not real time and not secure
- Privacy and access control are crucial for health data

Use Case: Kyle, a running coach, needs real-time access to Alice's(dd40c) accelerometer data for stride analysis.



System Overview



Producer: Receives the data encrypts and publishes

Controller: Controls access policies

Consumer: Subscribes and decrypts authorized data

NDN Repo: Persistent storage

PSync: Synchronizes data availability between producer and consumer

Controller sets Kyle's access policy. Kyle subscribes to /dd40c/motion_sense/accelerometer and retrieves data

Access Control

```
policy-id 1
requester-names /ndn/org/md2k/kyle
attribute-filters
{
    allow {
      /ndn/org/md2k/dd40c/motion_sense/accelerometer
      /ndn/org/md2k/dd40c/motion_sense/gyroscope
      /ndn/org/md2k/ATTRIBUTE/location/gym
      from "November 1, 2024"
      to "April 1, 2025"
      }
}
```

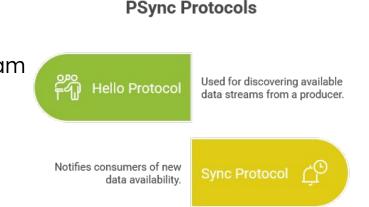
mGuard uses attribute-based encryption to control access based on:

WHO: the requester is (e.g., Kyle)
WHAT: data is requested (e.g., accelerometer, gyroscope)
WHERE: the data was recorded (e.g., gym)
WHEN: the data was generated

Time-Based Enhancement Enables policies like "Kyle may access data generated from November 1, 2024 to April 1, 2025"

PSync Overview

- PSync enables partial sync , consumers subscribe to specific streams
- Consumers send Hello Interest to get stream list
- Then subscribe using Sync Interests
- Sync updates sent every time there is new data updates
 - Consumer fetches data



Made wit



Kyle sees accelerometer stream data and subscribes to it. Is notified every time there are new updates to that stream.

PSync Issue

- Hello requests used static names -> consumers got cached/outdated lists
- No automatic stream change notification
- User missed new data stream because it wasn't dynamically advertised
- Frequent polling defeated Sync's purpose



Consumer sends Hello Interest

Consumer initiates contact with

producer



Kyle didn't get notified about gyroscope stream. Even though he has access to it.

Solution: Default Stream

- Introduced /<app_prefix>/default/ as a default stream
- Combining Hello Protocol and Sync Protocol
- Add a default stream: ndn/org/md2k/mguard/default/<seq>
- Consumers are always subscribed to it.
- Producer publishes stream updates (add/remove) to this stream.
- Default stream seq number updates after each change.
- Sync protocol delivers these updates like any other update.



Kyle is automatically subscribed to default which lets him know hey a new stream is also available for subscription.

Experiments

Topology: Producer (with Repo), controller, and consumer 3 different nodes. Execution Order: Controller, Producer, consumer start then data generation Goal: Evaluate system behavior under high data volume with real-time encryption and repo insertion.

Previous Experiments:

- Initially used manual pacing of data generation to avoid system crashes.
- Tests in mini-ndn provided fresh runs and behaviour of system on different nodes.
- Finally to figure out real world issues we also ran the experiment in testbed.

Issues:

- Psync Issues with cached data and no stream update notifications.
- CK(Content Key) used to decrypt data ended up being larger than the data itself.
- After time attribute based encryption it expanded to be 0-4 segments of data packets.
- Time time granularity for CK generation was previously seconds.
- In bulk insert cases for repo insertion there were crashes for large data generation.

Experiments

Current System

- Time attribute based encryption and access control
- Psync Protocol Updates.
- CK Granularity Update: Changed from seconds to minutes to reduce the number of CKs and prevent fetch timeouts
- Introduced a token-based scheduler to manage insertion rate
 - 50 tokens per refill
 - Refill interval dynamically adjusted between 200-4000 ms
- System now queues and inserts data reliably under sustained load.

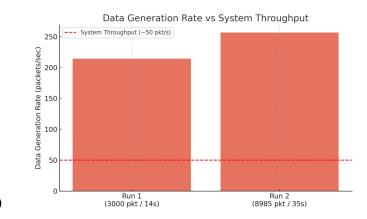
Experiments

Experiment Scale & Throughput

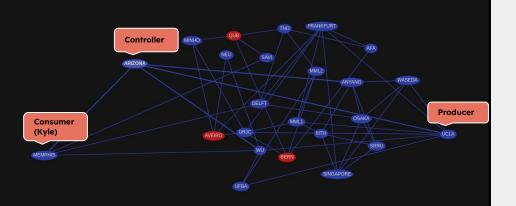
- Batch sizes: 1–5
- Data Streams: 5
- Data per stream: 5–599
- Data packets per run: 3000+
- Data generation:
 - 3000 packets in 14s (~214 pkt/s)
 - 8985 packets in 35s (~256 pkt/s)
- System throughput: ~50 data/sec (generation to storage)
- No crashes system stable even under backlog

Insights

- Previous set of experiments results we had were for 1-8 data point publication per second.
- Now that's been expanded up to 50 data points
- Queue absorbs bursty input
- Data generation can run at full speed without modification
- Flow control + encryption + repo insert path now robust



Testbed Experiment



Setup: Producer, controller, and consumer on 3 separate nodes Experiments: 13 runs

- data: 20–1005 packets
- Manifests: 5–122 data name
- CKs: 20–332 packets

Results:

- Correct Psync Behaviour
- No repo crashes
- Occasional retries for CK fetch
- Correct content fetch

Issues:

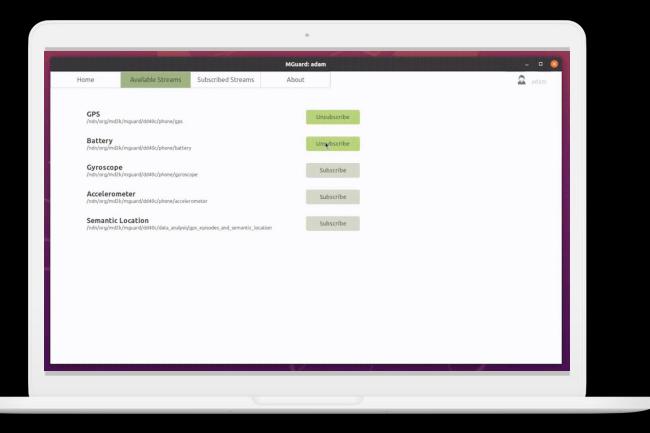
• Partial ck paket being fetched

Next Steps:

- Gather precise performance metrics
- Introduce network variability
- Scale consumers and experiment durations
- Decouple producer and repo to separate nodes.

Next steps

- Extensive experiments on the time attribute based access control.
- Robust error handling on all modules
- Run larger-scale experiments with increased batch sizes and stream counts
- Test with node failures and restarts
- Separate producer and repo for deployment testing
- Improve UI, visualizing streams



Acknowledgement

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Any questions?

Thank You!